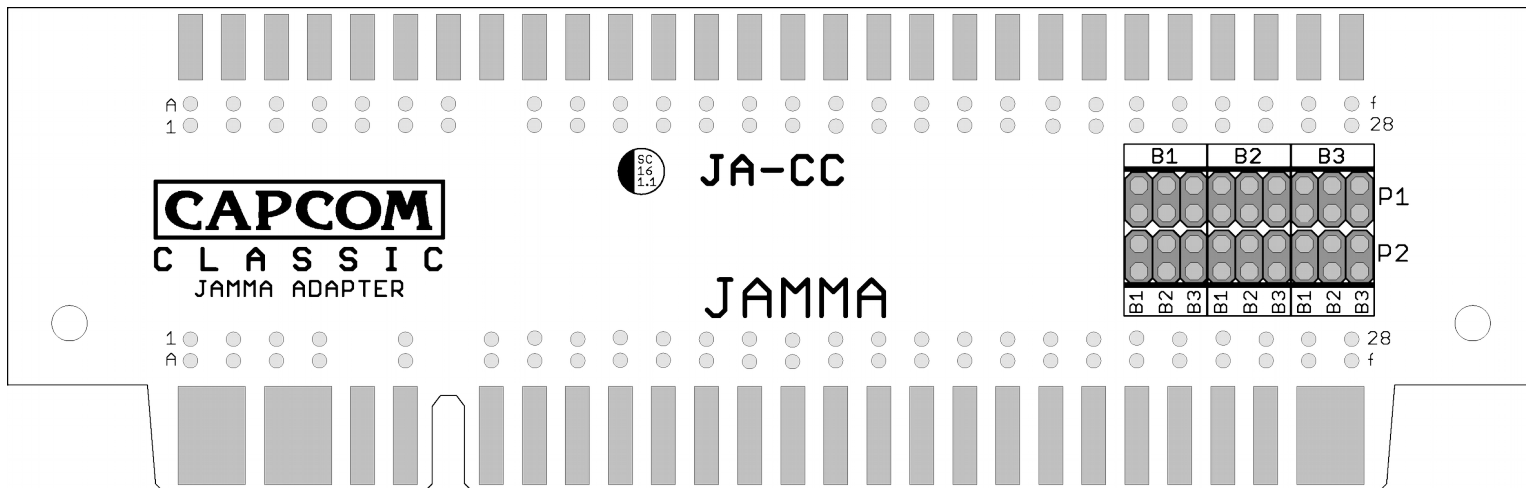


CAPCOM CLASSIC TO JAMMA ADAPTER

WWW.ARCANIAC.COM



Designed to redirect CAPCOM Classic game PCB signals to work properly in a JAMMA cabinet or with a Supergun. This adapter features a button remapper.

Button Remapper.

Allows you to easily reconfigure the action buttons to your personal preferences for both players independently.

Compatible games.

Tested on original games only. A bootleg game PCB may use a different pinout.

CAPCOM CLASSIC

- Avengers / Hissatsu Buraiken
- Commando / Senjou No Ookami / Space Invasion
- Savage Bees / Exed Exes
- Ghosts'n Goblins / Makaimura
- Gun.Smoke
- Legendary Wings / Ares No Tsubasa - The Legendary Soldiers
- Section Z
- Trojan / Tatakai No Banka

Pinout.

CAPCOM CLASSIC			
Solder Side			Parts Side
Ground	A	1	Ground
Ground	B	2	Ground
+5 Volts	C	3	+5 Volts
+5 Volts	D	4	+5 Volts
Video Green	E	5	Video Red
Video Sync	F	6	Video Blue
Ground	H	7	Video Ground
Key	J	8	Key
P2 Button 2	K	9	P1 Button 2
P2 Button 1	L	10	P1 Button 1
P2 Up	M	11	P1 Up
P2 Down	N	12	P1 Down
P2 Left	P	13	P1 Left
P2 Right	R	14	P1 Right
Ground	S	15	Ground
P2 Select	T	16	P1 Select
Not Used	U	17	Not Used
Coin 2	V	18	Coin 1
Ground	W	19	Ground
P2 Button 3 *	X	20	P1 Button 3 *
Not Used	Y	21	Not Used
Counter 2 -	Z	22	Counter 1 -
Counter 2 +	a	23	Counter 1 +
Speaker -	b	24	Speaker +
+12 Volts	c	25	+12 Volts
Ground (+12 Volts)	d	26	Ground (+12 Volts)
Ground	e	27	Ground
Ground	f	28	Ground

* Used by Gun.Smoke only.